

Topic 1 Units & Measurements

<i>period (T)</i>	time taken for one complete oscillation
<i>scalar</i>	physical quantity with magnitude and no direction
<i>vector</i>	physical quantity with magnitude and direction

Topic 2 Kinematics

<i>distance (scalar)</i>	total length of travel by a moving object
<i>displacement (vector)</i>	measure of change in position of an object
<i>speed (scalar)</i>	distance travelled per unit time
<i>velocity (vector)</i>	rate of change of displacement
<i>acceleration (vector)</i>	rate of change of velocity
<i>free fall</i>	constant weight falling without air resistance

Topic 3 Force & Pressure

<i>forces</i>	push or pull acting on an object
<i>mass (scalar)</i>	measure of the amount of matter in a body
<i>weight (vector)</i>	gravitational force acting on a body
<i>gravitational force</i>	a region in which a mass experiences a force due to gravitational attraction
<i>gravitational field strength</i>	gravitational force per unit mass at that point
<i>density</i>	mass of substance in a unit volume
<i>pressure</i>	force acting per unit area

Topic 4 Dynamics

	<i>N1L</i>	an object will continue its state of rest or stay in motion at uniform velocity unless a resultant force acts on it
Newton's Laws (only need to know how to apply)	<i>N2L</i>	when an object of constant mass experiences a resultant force, it will accelerate in its direction . the product of the mass and acceleration of the object is equal to the resultant force . ($F_{\text{resultant}} = ma$)
	<i>N3L</i>	every action has an equal & opposite reaction , where the forces act on mutually opposite bodies (action reaction pair)
<i>Friction</i>		force that slows down or stops the movement of one surface against another

Topic 5 Turning Effects of Forces

<i>moment of a force</i>	the product of the force and the perpendicular distance from the pivot to the line of action of force
<i>principle of moments</i>	for a body at equilibrium , the sum of clockwise moments about a pivot is equal to the sum of anti clockwise moments about the same pivot
<i>centre of gravity</i>	imaginary point at which the entire weight of the object acts on
<i>stability</i>	ability of a body to restore to its original position after being displaced

Topic 6 Energy

<i>work done</i>	product of the force & the distance moved in the direction of the force
<i>energy</i>	the ability to do work
<i>kinetic store (ke)</i>	the energy an object has due to its motion
<i>gravitational potential store (gpe)</i>	the energy a body possesses because of its position relative to the ground
<i>principle of conservation of energy</i>	energy cannot be created or destroyed , but only changes from one form to another . total energy is constant (not considering dissipative forces)
<i>power</i>	rate of work done / energy conversion

Topic 7 Kinetic Particle Model of Matter

<i>internal energy</i>	sum of kinetic energy and potential energy
<i>heat</i>	transfer of thermal energy from a body of higher temperature to another of lower temperature
<i>temperature</i>	measure of degree of hotness or coldness of a body, indicated by the average kinetic energy of its molecules

Topic 8 Thermal Properties of Matter

<i>thermal equilibrium</i>	heat flows from a region of higher temperature to a region of lower temperature until both are at the same temperature
<i>conduction</i>	the process by which heat is transferred through a medium from one particle to another
<i>convection</i>	the process by which heat is transmitted from one place to another by movement of heated particles in a gas/liquid due to a difference in density
<i>radiation</i>	the transfer of thermal energy in the form of electromagnetic waves such as infrared radiation without the aid of a medium

Topic 9 General Wave Properties

<i>waves</i>	energy transferred by means of vibrations without the transfer of medium
<i>transverse waves (TW)</i>	particles travel perpendicular to to the direction of vibration of wave particles
<i>longitudinal waves (LW)</i>	particles travel parallel to the direction of vibration of wave particles
<i>amplitude</i>	maximum displacement from rest position
<i>crest</i>	highest point of transverse wave
<i>trough</i>	lowest point of transverse wave
<i>wavelength (lambda, λ)</i>	distance between 2 successive crests and troughs (TW) or successive compressions and rarefactions (LW)
<i>period (T)</i>	time taken for one complete wave
<i>frequency (f)</i>	number of waves generated in one second
<i>wave speed (v)</i>	distance moved by wave in one second
<i>wavefront</i>	imaginary line connecting adjacent points in the same phase of vibrations
<i>sound</i>	a form of energy produced by the vibration of objects placed in a medium

Topic 11 Light

<i>laws of reflection</i>	incident ray, reflected ray, and normal all lie on the same plane angle of incidence = angle of reflection
<i>refraction</i>	the bending effect of light as it passes from one optical medium to another due to change in speed
	incident ray, reflected ray, and normal all lie on the same plane
<i>laws of refraction</i>	for any two particular media , the ratio of the sine of the angle of incidence to the sine of the angle of refraction is a constant ($n = \sin i / \sin r$)
<i>refractive index</i>	the ratio of the speed of light in vacuum to the speed of light in the medium
<i>focal point</i>	point where parallel light rays meet after passing through lens and coming to a focus
<i>focal length</i>	distance between optical centre and principal focus

Topic 12 Electric Charge & Current of Electricity

<i>current</i>	rate of flow of electric charges through a given cross-section of a conductor
<i>electromotive force (emf)</i>	the work done by the source in driving a unit charge around a complete circuit
<i>potential difference (pd)</i>	the work done per unit charge in driving charges through a component
<i>resistance</i>	the ratio of the potential difference across it to the current flowing through it ($R = \frac{V}{I}$)
<i>resistivity</i>	property of a material, independent of dimensions

Topic 15 Magnetism & Electromagnetism

<i>magnetic field</i>	region around a magnet in which a magnetic force can be detected
<i>induced magnetism</i>	magnetic materials are magnetised when near or in contact with a permanent magnet
<i>the motor effect</i>	when current carrying conductor is placed in a magnetic field, it experiences a force (FLHR)

Topic 16 Radioactivity

<i>nuclear decay</i>	spontaneous and random process that occurs when an unstable nucleus transitions into a more stable state by emitting radiation
random	cannot know which nucleus will decay
spontaneous	cannot know when nucleus decay will occur
<i>half life</i>	time taken for half the number of nuclei to decay
<i>background radiation</i>	standard radiation levels in the environment